

Mathematics
Unit 1: Algebra Concepts

Essential Understandings	<ul style="list-style-type: none"> ▪ Patterns can be found in many forms.
Essential Questions	<ul style="list-style-type: none"> ▪ What is a geometric pattern? ▪ How can a pattern be used to make a prediction? ▪ How does one solve for unknowns? ▪ How can one check one's answers? ▪ What is the commutative property?
Essential Knowledge	<ul style="list-style-type: none"> ▪ A geometric pattern is a sequence in which the ratio between successive terms is the same (i.e., 1, 2, 4, 8, etc.). ▪ One can make generalizations from patterns. ▪ Patterns can be used to solve problems. ▪ Number patterns and relationships can be represented using variables. ▪ Lists, tables and diagrams can be used to solve problems ▪ Equivalent expressions can help with computation. ▪ The commutative property states that numbers can be added or multiplied in any order. ▪ The inverse relationship between addition and subtraction can be used to solve and check problems. ▪ The inverse relationship between multiplication and division can be used to solve and check problems.
Vocabulary	<ul style="list-style-type: none"> ▪ <u>Terms:</u> <ul style="list-style-type: none"> ○ factor, geometric pattern, variable, diagram, missing factor
Essential Skills	<ul style="list-style-type: none"> ▪ Create, describe, explain and extend number and geometric patterns. (I, R, A) ▪ Identify and write the missing addend or subtrahend with sums to 1000. (I, R) ▪ Identify and write the missing factor, dividend, or divisor. (I) ▪ Use symbols or letters (variables) to represent or model quantity. (I) ▪ Create and use organized lists, tables, or diagrams to solve problems. (I, R) ▪ Use equivalent expressions to aid computations (i.e., $43 + 56$ is the same as $40 + 3 + 50 + 6$). (I, R) ▪ Use the inverse relationships between addition and subtraction and between multiplication and division to solve and check problems. (I, R) ▪ Recognize and show how the commutative property applies to addition and multiplication. (I, R, A) ▪ Complete simple input/output tables. (I, R, A)

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<p>Related Maine Learning Results</p>	<p>D. Algebra</p> <p>Symbols and Expressions</p> <p>D1.Students use equivalent expressions to aid computation such as knowing that $43 + 56$ is the same as $40 + 3 + 50 + 6$.</p> <p>Equations and Inequalities</p> <p>D2.Students find the unknown in simple equations (or open sentences) in the context of numbers and operations as described in <u>Standard 2:1 Number</u> for this grade level such as:</p> <p>$3 + 5 = [] + 3$ $3 + 9 = [] + 10$ $[] + () = 10$.</p> <p>Functions and Relations</p> <p>D3.Students understand arithmetic relationships between addition and subtraction and between multiplication and division and the commutative laws of multiplication and addition to solve problems.</p> <p>a. Use the inverse relationships between addition and subtraction and between multiplication and division and the commutative laws of multiplication and addition to solve problems.</p> <p>b. Be able to show that for whole numbers subtraction and division are not commutative and show that multiplication and addition are commutative.</p> <p>D4.Students create, describe, explain, and extend patterns with numbers and geometric objects.</p>
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