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Essential Understandings	 Fabrics are joined together by the process of sewing by hand or by using a sewing machine.
Essential Questions	 When was the sewing machine invented? What was the impact of a machine that could sew? What are the parts of a sewing machine? How do I thread and operate a sewing machine?
Essential Knowledge	 The first lockstitch machine was devised about 1834 by the American inventor Walter Hunt. Several other inventors before him tried and failed. Sewing machines were first operated with a hand crank or a treadle. Today sewing machines are electric, and many are computerized. The success of a machine that could sew changed the way home goods and clothing could be purchased. Items could be purchased ready made. All sewing machines are built with the same parts, however each brand and style looks slightly different. All sewing machines use a top and a bottom thread. The instruction manual for your sewing machine will instruct you how to thread that machine, wind the bobbin and change stitches. The presser foot must be in the down position to sew. Operate a sewing machine in a slow and steady speed, following the path that you desire.
Vocabulary	 <u>Terms</u>: feed dog, hand wheel, presser foot, presser foot lifter, stitch pattern controls, tension disks, bobbin, seam ripper
Essential Skills	 Explain the impact of the sewing machine on our society. Thread a sewing machine correctly. Wind a bobbin Operate a sewing machine safely and accurately.
Related Maine Learning Results	Visual and Performing Arts A. Disciplinary Literacy – Visual Arts A1.Artist's Purpose Students research and explain how art and artists reflect and influence culture and periods of time.

	A2.Elements of Art and Principles of Design
	Students evaluate all the features of composition.
	a. Evaluate Elements of Art: color, form, line, shape, space,
	texture and value.
	b. Evaluate Principles of Design including balance, contrast,
	emphasis. Movement, pattern, rhythm, and unity.
	A3.Media, Tools, Techniques, and Processes
	Students compare the effects of media and their associated
	tools, techniques, and processes, using elements, principles
	and expressive qualities in art forms and genres.
	B. Creation, Performance, and Expression – Visual Arts
	B1.Media Skills
	Students choose multiple suitable media, tools, techniques, and
	processes to create a variety of original art works.
	B2.Composition Skills Students use Elements of Art and Principles of Design to create
	original art works that demonstrate development of personal
Related	style in a variety of media and visual art forms.
Maine Learning	B3.Making Meaning
Results	Students create a body of original art work.
Roound	a. Demonstrate sophisticated use of media, tools, techniques,
	and processes.
	b. Demonstrate knowledge of visual art concepts.
	c. Communicate a variety of ideas, feelings, and meanings.
	B4.Exhibition
	Students select, prepare, and help with exhibiting their works in
	the classroom, school, or other community location, and
	articulate an artistic justification for their selection.
	C. Creative Problem Solving
	C1.Application of Creative Process
	Students apply and analyze creative problem solving and
	creative thinking skills to improve or vary their own work and/or
	the work of others.
	D. Aesthetics and Criticism
	D1.Aesthetics and Criticism
	Students analyze and evaluate art forms.
	b. Analyze and evaluate varied interpretations of works of art
	using evidence from observations and a variety of print
	and/or non-print sources.
	d. Research and explain how art and artists reflect and shape
	their time and culture.

	E. Visual and Performing Arts Connections E1.The Arts and History of World Cultures
	Students analyze the characteristics and purposes of products
	of the visual/performing arts to understand history and/or world
	cultures
	E2.The Arts and History of World Cultures
	Students analyze skills and concepts that are similar across
	disciplines.
	E3.Goal-Setting
	Students make short-term and long-term goals based on
	rigorous criteria and related to time management, interpersonal
	interactions, or skill development that will lead to success in the
	arts.
Related	E4.Impact of the Arts on Lifestyle and Career
Maine Learning	Students explain how their knowledge of the arts relates to
Results	school-to-school and school-to-work transitions and other
Results	career and life decisions including the recognition that the arts
	are a means of renewal and recreation.
	E5.Interpersonal Skills
	Students demonstrate positive interpersonal skills and reflect on
	the impact of interpersonal skills on personal success in the
	arts.
	a. Getting along with others.
	b. Respecting differences.
	e. Accepting/giving/using constructive feedback.
	f. Accepting responsibility for personal behavior.
	h. Following established rules/etiquette for observing/listening
	to art.
	i. Demonstrating safe behavior.
	 Observe threading, winding a bobbin, and operating a sewing
	machine
Sample	 Demonstrate ability to thread, wind a bobbin, operate a sewing
Lessons	machine, and sew accurately
And	 Sew a project with multiple seams
Activities	 Part 2, lessons 1 and 3
	Worksheet
Sample	Worksheet
Classroom	Daily Participation
Assessment	 Completed sewing project
Methods	

Sample	Publications:
Resources	 Clothing, Fashion, Fabrics & Construction, Glenco/McGraw-
	Hill, 1997