## Consumer & Life Studies: Grades 9-12 Creative Clothing I

Essential Understandings	<ul> <li>Fashion is and has been influenced by both cultural and global factors.</li> <li>Technology plays an important role in fashion.</li> </ul>
Essential Questions	<ul> <li>What are the terms used to describe fashion?</li> <li>What is a designer?</li> <li>How have advances in technology influenced fashion?</li> <li>What are the global influences on fashion?</li> </ul>
Essential Knowledge	<ul> <li>Trade, economics, politics, power, religion and technology all influence fashion now and in the past.</li> <li>Fashion terminology provides a way to distinguish fads, trends and classical designs.</li> <li>Fashion advances have depended upon a series of inventions, machinery and manufacture.</li> <li>Designers create original styles using a combination of design details.</li> </ul>
Vocabulary	<ul> <li>Terms:         <ul> <li>classics, fads, style, trends, trickle-down, trade and economics, politics and power, blazer, raglan sleeve, shawl collar, kimono sleeve, shift, cardigan, A-line, flying shuttle, spinning jenny, cotton gin</li> </ul> </li> </ul>
Essential Skills	<ul> <li>Identify the specific influences on fashion from a global and historical point of view.</li> <li>Define terms that describe trends and fads of fashion.</li> <li>Identify influences on fashion designs, trends and fads.</li> <li>Describe inventions that have brought us to our contemporary manufacturing technology techniques.</li> </ul>
Related Maine Learning Results	Career and Education Development  B. Learning About and Exploring Education and Career and Life Roles  B2. Skills for Individual/Personal Success in the 21st Century Students evaluate strategies to improve skills that lead to lifelong learning and success in the classroom, and the achievement of schoolwork, work and career, and personal life goals.  a. Literacy skills  b. Numeracy c. Critical thinking skills d. Information and communication technology (ICT) literacy e. Interpersonal skills f. Other academic skills and knowledge

## **Brunswick School Department**

## **Consumer & Life Studies: Grades 9-12** Creative Clothing I Unit 5: Fashion and Its Influences

	Visual and Performing Arts
Related	C. Creative Problem-Solving
Maine Learning	C1.Application of Creative Process
Results	Students apply and analyze creative problem-solving and
	creative-thinking skills to improve or vary their own work and/or
	the work of others.
	Crossword puzzle of terms
Sample	Timeline of manufacturing technology
Lessons	<ul> <li>Match the influences on fashion with a variety of examples</li> </ul>
And	<ul> <li>Write a newspaper/internet headline and article about the</li> </ul>
Activities	discovery of a new fiber for textiles
	<ul> <li>Draw a new original garment incorporating a variety of design</li> </ul>
	details
Sample	
Classroom	<ul> <li>Completed worksheets</li> </ul>
Assessment	■ Exam
Methods	
Sample	Publications:
Resources	<ul> <li>Clothing Fashion, Fabrics and Construction - Glencoe</li> </ul>