Visual and Performing Arts Art II Unit 1: Creative Process

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Essential Understandings	 The creative process in art involves the use of a variety of strategies and problem solving skills
Essential Questions	 What is the creative process? What creative thinking strategies, processes and problem solving skills do artists use?
Essential Knowledge	 Artists use specific creative thinking strategies to plan and develop ideas for their work. Artists often use a sketchbook or journal to document the creative process. Artists use their individual creativity and point of view in the creative process.
Vocabulary	 <u>Terms</u>: o reflection, creativity, point of view
Essential Skills	 Maintain a sketchbook/journal to use for planning, research, creative documentation, and personal reflection. Develop realistic time-management strategies balancing the planning and completing works of art. Create works that demonstrate creative and divergent thinking Maintain a working portfolio. Reflect upon personal artwork and artistic process Demonstrate quality and craftsmanship on finished pieces of artwork.

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Visual and Performing ArtsA. Disciplinary LiteracyA3.Media, Tools, Techniques, and ProcessesStudents compare the effects of media and their associated tools, techniques, and processes using elements, principles, and expressive qualities in art forms and genres.Related Maine Learning ResultsB. Creation, Performance, and Expression B3.Meaning Making Students create a body of original art work. a. Demonstrate sophisticated use of media, tools, techniques, and processes.
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and processes.
 b. Demonstrate knowledge of visual art concepts.
c. Communicate a variety of ideas, feelings, and meanings.
B4.Exhibition
Students select, prepare, and help with exhibiting their works in
the classroom, school, or other community location, and
articulate an artistic justification for their selection.
C. Creative Problem Solving
1. Application of Creative Process
Students apply and analyze creative problem solving and
creative-thinking skills to improve or vary their own work and/or
the work of others.
 Create thumbnails in sketchbook.
Sample Practice and experiment with art media in sketchbooks before
Lessons creating final works of art.
And • Engage in the creative thinking and problem solving as part of the
Activities planning process.
 Reflect upon creative process during and after studio projects.
Sample • sketchbook
Classroom • artist's statements
Assessment critique
Methods
Publications:
Sample o <u>Art Synectics</u>
Resources o <u>Design Synectics</u>
 Ken Veitch books