Physical Education Unit 18: Wiffleball

Essential Understandings	 Wiffleball has benefits as a physical activity and a lifetime recreational activity. There are benefits to physical activity, cooperation, and teamwork.
Essential Questions	 How does one throw a wiffleball? How does one catch a wiffleball? How does one score runs? How many outs per inning? How does one get an opponent out? What are the boundaries (foul lines, home runs)? What are some base running strategies? What are some offensive and defensive strategies?
Essential Knowledge	 Basic Rules: Divide class into 2 teams; batting team and fielding team. 3 outs per side. Students rotate pitchers every inning based on interest in position. There are no balls by pitcher and no automatic walk if hit by pitch Play ball off ceiling. No bunting, stealing, or leading off base. May tag up on caught fly ball. Automatic home run if ball hits stage curtain, center-stage backboard, or above the numbers 1 – 7 on left side of dividing curtain Outs include:
Vocabulary	 Terms: Foul ball, force-out, strike, tag-up, bunt, steal, batting order Offensive strategies, defensive strategies
Essential Skills	 Demonstrate proper throwing, batting, catching skills. Demonstrate, during a game, offensive strategies, defensive strategies, base running strategies, and teamwork.
Related Maine Learning Results	Health and Physical Education G. Movement/Motor Skills and Knowledge G1. Stability and Force

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	Students change their motion and the motion of objects by
	applying the principles of stability and force during skill
	practice.
	a. Demonstrate the principle of opposition.
	b. Demonstrate how the point of contact changes the
	path of an object.
	c. Demonstrate how the point of release changes the
	path of an object.
	d. Demonstrate lifts and actions that decrease risk for
	injury.
	G2. Movement Skills
	Students demonstrate motor skills and manipulative skills
	during drills or modified games/physical activities.
	a. Demonstrate correct technique for motor skills and
	manipulative skills during drills or modified games/
	physical activities.
	 b. Combine manipulative skills with motor skills during
	drills or modified games/physical activities.
	G4. Skill Improvement
	Students explain how specific, positive, and correct
	feedback affect skill improvement.
	I. Personal and Social Skills and Knowledge
	I1. Cooperative Skills
	Students demonstrate cooperative and inclusive skills
	· ·
	while participating in physical activities.
	a. Work together as a team.
	b. Respond appropriately to peer pressure.
	c. Manage conflict.
	d. Engage peers respectfully in activities.
	I2. Responsible Behavior
	Students demonstrate responsible personal behaviors
	while participating in physical activities.
	I3. Safety Rules and Rules of Play
	 a. Explain the purpose for modifying playing rules in
	specified situations.
	b. Explain the safety rules and possible risks associated
Sample	
Lessons	 Divide into 2 teams after reviewing rules and play a game.
And	22 mil = 12 mil 2 mil 10 mil 2
Activities	
Sample	 Teacher observation of students playing game, following rules,
Classroom	being active both as batter and fielder, showing good
Assessment	
Methods	sportsmanship, and team work.
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	Publications:

Brunswick School Department: Grade 8

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Sample	 PE Games & Activities Kit – Ken Lumsden
Resources	 Student-Centered Physical Education – Smith/Cestaro
	 Complete Physical Education Plans For Grades 7-12 –
	Kleinman
	 Physical Education for Children – Lee, Thomas, Thomas
	■ Websites:
	 www.pecentral.org

approved fall 2013