Physical Education Unit 13: Pickleball

Essential Understandings	 Pickleball requires the coordination and transfer of sport specific motor skills to develop team strategies.
Essential Questions	 What is pickleball? How does one hit a forehand shot? How does one serve? How does one volley? What is a smash? What is a dink shot? What is the follow-through? What is the non-volley zone? How does one score? What are the boundaries?
Essential Knowledge	 What are the boundaries? Game can be played either as singles or doubles. Basic Rules Serving 1. The serve must be hit underhand and must be diagonal. 2. Always start a game by serving from the right hand court to the opponent's diagonal court. 3. Paddle must be below the waist when serving. 4. The ball must land in the service box. 5. The ball must bounce once before hit by an opponent. 6. One player serves an entire game. 7. A game is played to 11 points and a team must win by two points. 8. Points are only scored when serving. 9. Only one service attempt is allowed. Faults 1. Hitting the ball out of bound. 2. Serving faults. 3. Allowing the ball to bounce more than once. 4. Hitting the ball on the fly in the non-volley zone. 5. Hitting the ball to the wrong service court. 6. Hitting the ceiling. General 1. A ball that hits the net and falls over the net is good except for the serve. 2. A ball hitting the boundary line is good. 3. A shot disputed should be replayed. Game Etiquette Call faults immediately.
	 2. A ball hitting the boundary line is good. 3. A shot disputed should be replayed. Game Etiquette

Physical Education Unit 13: Pickleball

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	Return ball to server after each point.
	Play honestly.
	■ <u>Safety</u>
	 Maintain distance when swinging a paddle.
	 Do not try to jump over net.
	■ <u>Terms</u> :
Vocabulary	 Forehand, backhand, serve, volley, smash, dink shot,
	non-volley zone, follow through
	 Demonstrate proper technique for serve.
Essential	 Demonstrate proper technique for forehand and backhand shots.
Skills	 Demonstrate follow through for placement.
	 Demonstrate proper technique for volley.
	Demonstrate a smash.
	Demonstrate a dink shot.
	Demonstrate understanding of use of non-volley zone in a game.
	Demonstrate proper scoring during a game.Demonstrate good sportsmanship and cooperation.
Related	Health and Physical Education
Maine Learning	G. Movement/Motor Skills and Knowledge
Results	G1. Stability and Force
results	Students change their motion and the motion of objects by
	applying the principles of stability and force during skill
	practice.
	a. Demonstrate the principle of opposition.
	b. Demonstrate how the point of contact changes the
	path of an object.
	c. Demonstrate how the point of release changes the
	path of an object.
	d. Demonstrate lifts and actions that decrease risk for
	injury.
	G2. Movement Skills
	Students demonstrate motor skills and manipulative skills
	during drills or modified games/physical activities.
	a. Demonstrate correct technique for motor skills and
	manipulative skills during drills or modified games/ physical activities.
	b. Combine manipulative skills with motor skills during
	drills or modified games/physical activities.
	G4. Skill Improvement
	Students explain how specific, positive, and correct
	feedback affect skill improvement.
	I. Personal and Social Skills and Knowledge
	I1. Cooperative Skills
	Students demonstrate cooperative and inclusive skills
	while participating in physical activities.
	a. Work together as a team.

Physical Education Unit 13: Pickleball

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	b. Respond appropriately to peer pressure.
	c. Manage conflict.
	d. Engage peers respectfully in activities.
	I2. Responsible Behavior
	Students demonstrate responsible personal behaviors
	while participating in physical activities.
	I3. Safety Rules and Rules of Play
	 a. Explain the purpose for modifying playing rules in
	specified situations.
	 b. Explain the safety rules and possible risks associated with specific games/physical activities.
Sample	 Working individually, students will practice taps on paddle, bounce
Lessons	and tap on paddle, and rotate paddle each tap.
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And	 Working with a partner, students will practice 1 bounce forehand
Activities	returns, 1 bounce backhand returns, and serves.
	 Working with a partner separated by a net, practice skills.
	 Working with a partner, challenge another pair to a game.
	 Change partners and challenge another new pair to a game.
	Set up a round robin tournament so all pairs play everyone in
	class.
Sample	 Students demonstrate appropriate game skills during singles and
Classroom	doubles games.
Assessment	 Students display understanding of scoring and rules during games
Methods	played with classmates.
	Publications:
Sample	o Complete PE Plans for Grades 7 – 12 – Isobel Kleinman
Resources	Official Pickleball Rules & Equipment -
	■ Websites
	o www.usapa.org
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