**Dance Dance Revolution**

**Activity Period 4**

**12:50-1:30**

**Room: 106**

**Advisor(s): Hanson, SDumont**

**StGovtContact: Alex Reny**

*Teacher Advisor: Please read these rules to the students before the activity begins. Thank you!*

*~ Student Government*

The object of this activity is to…

participate and have fun!

The rules of this activity are…

The object of this activity is to win as many games of Dance Dance Revolution as possible! Rules for the game are in the game itself.

The winner of this activity will be based upon …

the number of winning games; class who wins the greatest number of Dance Dance Revolution games earns 4 points, second greatest earns 3 points, third greatest earns 2 points, and the class with the fewest participants earns 1 point. If there is a class that has no participants in the activity, they will earn 0 points.

*(tear on dotted line and return to Library Classroom at the end of THIS activity period)*

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**Dance Dance Revolution**

**Activity Period 1**

**10:50 -11:30**

(circle ONE grade level for each place below)

1st Place (4 points): 9 10 11 12

2nd Place (3 points): 9 10 11 12

3rd Place (2 points): 9 10 11 12

4th Place (1 point): 9 10 11 12

0 participants (0 points): 9 10 11 12