

STANDARD Q.F. :  $y = ax^2 + bx + c$   
(to graph)

# 10.1 Graph $y = ax^2 + c$

Domain - x values  
Range - y values  
 $f(x)$  means y value

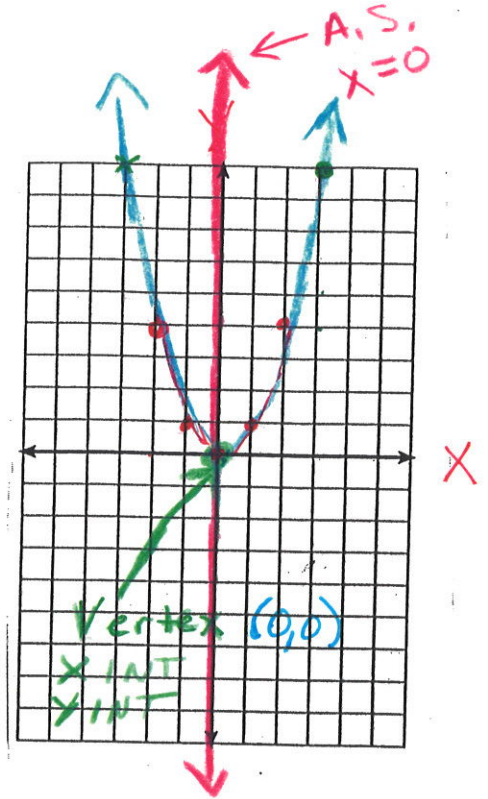
## INTRODUCTION TO THE PARENT QUADRATIC FUNCTION (Q.F.)

- Graph  $y = x^2$  with the domain -2, -1, 0, 1, 2
- Create table and plot the graph

function form  $\rightarrow y = x^2$   
 $\rightarrow f(x) = x^2$

x	y
-2	4
-1	1
0	0
1	1
2	4
3	9

mentally  
 $(-2)^2$   
 $(-1)^2$   
 $0^2$   
 $1^2$   
 $2^2$   
 $3^2$



### PARENT QUADRATIC FUNCTION

The most basic quadratic function in the family of quadratic functions, called the Parent function

the equation is:  $y = x^2$  OR  $f(x) = x^2$   
 $\rightarrow$  EQ can be written  $y = x^2 + 0x + 0$  (where  $A=1$ ,  $B=0$ ,  $C=0$ )

The lowest or highest point on the parabola is the Vertex. It is a Point with the coordinates (x,y)

The vertex of the graph of  $y = x^2$  is: (0,0)

The line that passes through the vertex and divides the parabola into two symmetric parts is called the Axis of Symmetry (A.S.). It is a vertical line.

Since there is no b term the A.S. is the y axis  
 with the EQUATION:  $x = 0$

THE X-INTERCEPT(S) ARE (0,0) (x,y)

THE Y-INTERCEPT IS (0,0) (0,y)

Q.E.  
(TO SOLVE)  
**VOCABULARY**

$$Ax^2 + Bx + C = 0$$

1. Degree: THE HIGHEST EXPONENT FOR EQUATIONS WITH 1 VARIABLE.
- Quadratic Functions always have a degree of 2

2. Standard Form of a Quadratic Equation:  $Ax^2 + Bx + C = 0$   
Where  $A, B, C$  are real numbers  
 $A \neq 0$

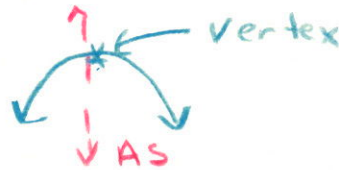
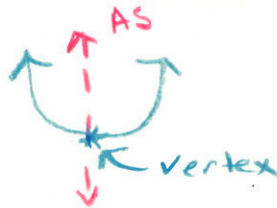
To Graph:  $\Delta$  "o"  $\rightarrow y = Ax^2 + Bx + C$   
Change

3. Parabola: IS A U-SHAPE GRAPH AND THIS IS THE SHAPE OF ALL QUADRATIC EQUATIONS.
4. Shape Quadratic Equation: IS BASED ON THE "A" COEFFICIENT



5. Y-intercept: IS BASED ON THE CONSTANT TERM "C"  
Y-intercept is a point  $(0, C)$

6. Vertex: IS THE HIGHEST OR LOWEST POINT ON THE PARABOLA



$(x, y)$

7. Axis of Symmetry: IS A VERTICAL LINE THAT PASSES THROUGH THE VERTEX AND DIVIDES THE PARABOLA INTO 2 SYMMETRIC HALVES.

THE EQUATION OF THE LINE IS:  $A.S.: x = -\frac{B}{2A}$

\* WHEN THE B-TERM IS MISSING THE A.S. IS THE Y AXIS  $x=0$

8. X-intercepts: ARE THE POINTS THAT CROSS THE X-AXIS  $(x, 0)$   
of the parabola

**X INTERCEPTS = SOLUTIONS = ZERO'S = ROOTS**

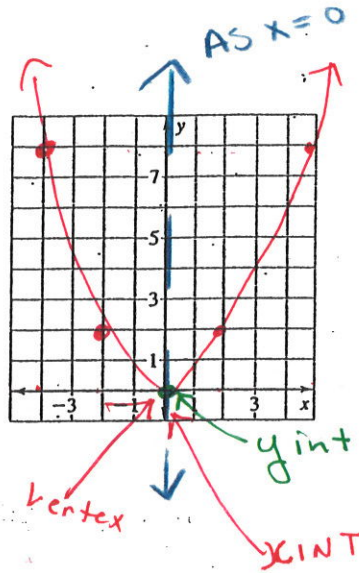
Your Notes

**Example 1** Graph  $y = ax^2$  where  $|a| < 1$

Graph  $y = \frac{1}{2}x^2$ .  $A = \frac{1}{2}$   $B = 0$   $C = 0$

Step 1 Make a table of values for  $y = \frac{1}{2}x^2$ .

x	-4	-2	0	2	4
y	8	2	0	2	8



USE CALC TO MAKE SURE YOU GET THE #'S IN EACH TABLE!

STATE; AND LABEL:

Shape: opens up b/c  $A = +\frac{1}{2}$

Y-intercept: (0,0) b/c  $C = 0$

Vertex: (0,0) b/c lowest point

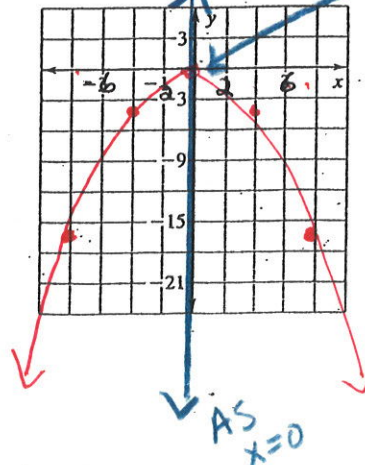
A.S.:  $x = 0$  b/c  $b = 0$

X-intercepts: (0,0)

✓ **Checkpoint** Graph the function.

1.  $y = -\frac{1}{4}x^2$  with domain: -8, -4, 0, 4, 8.

x	-8	-4	0	4	8
y	-16	-4	0	-4	-16



Vertex  
y int  
x int  
all (0,0)

$A = -\frac{1}{4}$

$B = 0$

$C = 0$

STATE:

Shape: OPEN DOWN b/c  $A = -\frac{1}{4}$

Y-intercept: (0,0) b/c  $C = 0$

Vertex: (0,0)

A.S.:  $x = 0$

X-intercepts: (0,0)

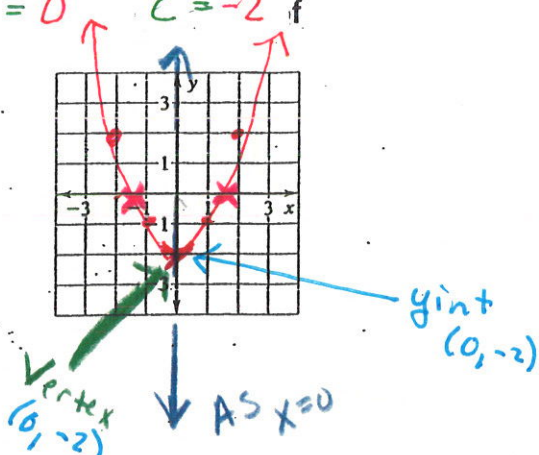
Your Notes

**Example 2** Graph  $y = x^2 + c$

Graph  $y = x^2 - 2$ .  $A = 1$   $B = 0$   $C = -2$

Step 1 Make a table of values for  $y = x^2 - 2$ .

x	-2	-1	0	1	2
y	2	-1	-2	-1	2



STATE AND LABEL:

Shape: OPENS UP b/c  $A = 1$

Y-intercept: (0, -2) b/c  $C = -2$

Vertex: (0, -2)

A.S.:  $x = 0$

X-intercepts: (-1.4, 0)  
(1.4, 0)

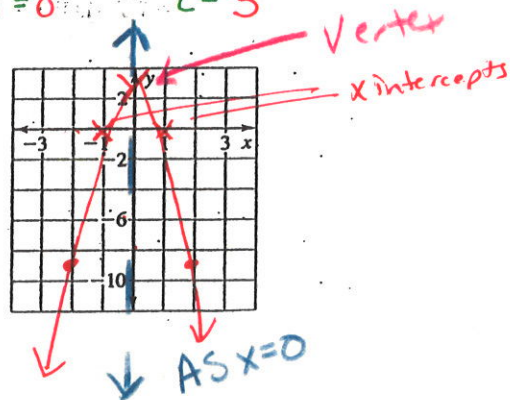
~ approximately  
SOLUTIONS TO THE QUADRATIC EQ/FUNCTION

**Example 3** Graph  $y = ax^2 + c$

Graph  $y = -3x^2 + 3$ .  $A = -3$   $B = 0$   $C = 3$

Step 1 Make a table of values for  $y = -3x^2 + 3$ .

x	-2	-1	0	1	2
y	-9	0	3	0	-9



STATE AND LABEL:

Shape: opens down b/c  $A = -3$

Y-intercept: (0, 3) b/c  $C = 3$

Vertex: (0, 3)

A.S.:  $x = 0$

X-intercepts: (-1, 0) (1, 0)

Tip  
To setup a table to graph a Q.F. you need 5 points. When A is NOT a fraction setup table

X	Y
-2	
-1	
0	
1	
2	

SOLVE:

$-3x^2 + 3 = 0$

Factor

$-3(x^2 - 1) = 0$

$-3(x+1)(x-1) = 0$

Solve

$x+1=0$

$x-1=0$

$x = -1$

$x = 1$

NOTICE THESE SOLUTIONS ARE THE X-INTERCEPTS