## **DICHOTOMOUS KEY**

INTRODUCTION: Once plants and animals have been assigned by scientists to certain families, how do you figure out their names or species? This is done by using a device called an **identification key.** 

OBJECTIVE: In science, organisms are identified and classified according to characteristics that they possess. These characteristics may be either similar to or different from those of other organisms. When differences are observed so that the presence or absence of a characteristic determines which category the organism (or object) falls into, the identification tool is called a **DICHOTOMOUS KEY**. In this activity, we will use a **DICHOTOMOUS KEY** to give household items nonsense names.

PROCEDURE: 1. For <u>each</u> item provided, <u>start with description #1a and #1b.</u> 2. Follow the instructions at the end of the line of the description that fits your item until the end of the line provides a name for that item. 3. In the space provided on the answer sheet beside each nonsense name, write the actual name of the household item

<ul><li>1a. Object is partly or completely made of metal</li><li>1b. Object has no metal on it</li></ul>	Go to 2 Go to 16
<ul><li>2a. Object has nonmetal parts</li><li>2b. Object is completely made of metal</li></ul>	Go to 3 Go to 5
3a. Object is less than 10 cm in length 3b. Object is 10 cm or greater in length	Whippersnapper Go to 4
<ul><li>4a. Object is pointed at one end</li><li>4b. Object is not pointed at one end</li></ul>	Tapered Doodad Common Doodad
5a. Object is greater than 10 cm 5b. Object is 10 cm or less	Go to 6 Go to 9
<ul><li>6a. Object has a twisted area</li><li>6b. Object has no twisted area</li></ul>	Thingamajig Go to 7
7a. Object has three or more prongs  Left-hand 7b. Object has no prongs	ded Monkey Wrench Go to 8
<ul><li>8a. Object has a cutting edge</li><li>8b. Object has no cutting edge</li></ul>	Geegaw Scooperdoo
<ul><li>9a. Object has spiral grooves</li><li>9b. Object has no spiral grooves</li></ul>	Go to 10 Go to 11
<ul><li>10a. Object has a hole</li><li>10b. Object has no hole</li></ul>	Cashew Whatsit
<ul><li>11a. Outside edge is a circle</li><li>11b. Outside edge is not a circle</li></ul>	Go to 12 Go to 13

<ul><li>13a. Object is silver-colored</li><li>13b. Object is not silver-colored</li></ul>	Go to 14 Go to 15	
<ul><li>14a. Object is less than 4 cm in length</li><li>14b. Object is 4 cm or more in length</li></ul>	Micro-Whatnot Macro-Whatnot	
<ul><li>15a. Object is brass-colored</li><li>15b. Object is not brass-colored</li></ul>	Skyhook Dingus	
<ul><li>16a. Object is white</li><li>16b. Object is not white</li></ul>	Go to 17 Go to 24	
17a. Object has holes 17b. Object has no holes	<b>Wadget</b> Go to 18	
18a. Object has a circle in at least one dimension 18b. Object is not a circle in any dimension	Go to 19 Go to 20	
19a. The circumference of the circular dimension	Bric-A-Brac	
is 6cm or less  19b. The circumference of the circular dimension is greater than 6cm	Roundabout	
<ul><li>20a. Object is made of plastic</li><li>20b. Object is not made of plastic</li></ul>	Go to 21 Go to 23	
21a. Object has 3 or more prongs 21b. Object has no prongs	<b>Doohickey</b> Go to 22	
<ul><li>22a. Object has a cutting edge</li><li>22b. Object does not have a cutting edge</li></ul>	Gismo Flim Flam	
23a. Object appears to have a string	Wickey	
running through its center  23b. Object does not appear to have a string running through its center	Scrubadub	
<ul><li>24a. Object is made of plastic</li><li>24b. Object is not made of plastic</li></ul>	Go to 25 Go to 28	
25a. Outer edge of the object is round 25b. Outer edge of the object is not round W	Go to 26 V <b>hatchamacallit</b>	
<ul><li>26a. Object has holes</li><li>26b. Object has no holes</li></ul>	Go to 27 <b>Spinaroo</b>	
27a. Object has 2 holes 27b. Object has 4 holes	Bihole Tetrahole	
28a. Object is made of glass 28b. Object is not made of glass	Seethru Go to 29	
29a. Object is yellow in color 29b. Object is not yellow in color	Screecher Soaky	