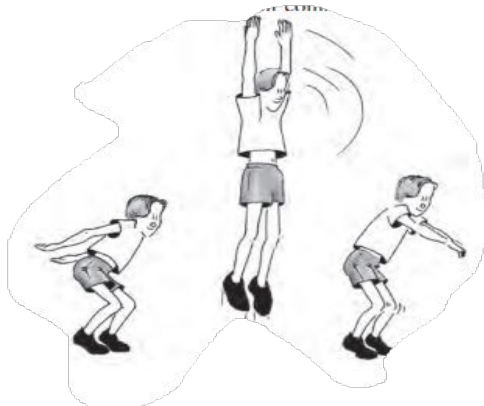


COFFIN SCHOOL HOME PE, KINDERGARTEN, APRIL 6, 2020

Did you work on your jumping last week?
We are going to jump more this week!
Challenge yourself, how far can you jump?
How high can you jump? Bend those knees,
use your arms and land softly! Here is what
it should look like! Keep making those good
5210 choices, I miss you. Mrs.
Peck-Moad



Jumping Monster Board Game

Rules:

1. Find a space to jump!
2. Find something to use as a playing piece, a coin, a lego, a cheerio, anything will work!
3. Flip a coin to move, heads is one space, tails is two spaces. If you have a dice move the number you roll.
4. Do the activity on that square.
5. First one to the end wins!
6. Be careful, there are some tricky squares!

